

Table menu

If the active window contains a table view, the toolbar will include a “Table menu”. This menu is used to select from a list of predefined table formats. When you select a table format from this menu, the columns in the table changes according to this format.

The menu items in the Table menu depend on what kind of objects the table contains. Moreover, the menu may contain custom table formats as well.

Node table menu

If the window contains a node table, the following two predefined table formats are available:

- Main entry
- Simulation

The “Main entry” table format contains the following node properties:

- Name
- Unit
- Loc.fact.
- a
- b
- c

The “Simulation” table format contains the following node properties:

- Name
- Sim.
- Crit.
- Sens.

- S.fact.
- Output

Edge table menu

If the window contains an edge table, the following two predefined table formats are available:

- Edge entry
- Edge test

The “Edge entry” table format contains the following edge properties:

- Inp. name
- Outp. name
- Function
- a
- b
- c
- d
- e

The “Edge test” table format contains the following edge properties:

- Inp. name
- Outp. name
- Inp. code
- Outp. code
- Inp. sim

- Inp. test
- Outp. sim
- Outp. test